LIA HENSLEY

UX/UI DESIGNER AND DESIGN STRATEGIST

Collaborative and passionate UX/UI Designer focused on research-driven, user-centered solutions that drive business results. Skilled in presenting design viewpoints, testing and implementing strategic solutions. Adept at combining art and technology to create functional, user-friendly designs with an emphasis on accessibility and sustainability.

EXPERTISE

- UX Design
- Wireframes and Prototypes
- UX Research
- Visual Design
- Human-Centered Design
- AI Design
- Systems Thinking Service Design
- Usability Testing
- Agile

- Instructional Design
- Workshop Facilitation
- Cross-Functional Communication

WORK EXPERIENCE

SENIOR DESIGN STRATEGIST

2022 - 2024

EDF RENEWABLES, San Diego, CA

Integrated UX practices into a traditionally non-UX industry, collaborating with Change Management professionals and leading a small design team to implement user-centered methodologies.

- ·Conducted accessibility audits, developed clickable prototypes and developed training materials to transform field operations for over 500 workers.
- Tested AI beta in Miro and developed quidelines to democratize design for nondesigners.
- Ideated engaging Service Blueprinting workshops to map improve efficiency and streamline digital operations.

SENIOR UX DESIGNER

2019 - 2022

SMASHING IDEAS | LUXOFT USA, Seattle, WA

Delivered impactful UX solutions for clients of a premier design agency, leading projects across industries:

- Designed and led gamified virtual Design Thinking workshops for 300+ Fortune 500 pharma employees, earning 9/10 ratings, facilitating innovation and driving global adoption to boost competitiveness.
- Spearheaded UX for Seattle Metro's transit app, transforming experience for 430,000+ riders per month.
- Guided UX of an iPad training app for a major Northwest aircraft manufacturer.
- Transformed UX research into a mobile solution supporting 40,000 caregivers and 900,000+ patients in a major regional healthcare network.

2019 - 2019 UX CONSULTANT

HCL TECHNOLOGIES FOR XBOX, Redmond, WA

Collaborated with design team and developers to create innovative social media platforms for gamers, facilitating fabrication and execution of mobile, tablet, and laptop

• Implemented Sketch and Zeplin, reducing development times and improving communication.

2018 - 2019 SENIOR UX DESIGNER

AIM CONSULTING FOR LULULEMON, Seattle, WA

Enhanced international quest experience and ensured accurate localization for Fortune 500 e-commerce sites.

- Owned UX/UI design, brand and engineering compliance across sign-in/up, dashboard, order history, wallet, and wishlist experiences for sites processing thousands of payments in Japan, France, and Germany.
- Co-authored International Style Guide to maintain a cohesive brand presence across global platforms.

JULIA HENSLEY

UX/UI DESIGNER AND DESIGN STRATEGIST

SENIOR UX DESIGNER

2018 - 2018

PRIME TEAM PARTNERS FOR REALNETWORKS, Seattle, WA

Prototyped innovative facial recognition design vision for iPad kiosk security and registration interfaces.

- Leveraged human-centered design principles to ideate and iterate clickable macOS and web prototypes for high-profile facial recognition software used in schools and airports across the U.S. and Canada.
- Collaborated with design, product, and marketing to ensure feasability, usability and brand compliance.

VISUAL AND UX DESIGNER

2017 - 2018

AIM Consulting for Starbucks, Bellevue, WA

Created high-impact data visualizations to communicate critical findings and redesign solutions.

- Interviewed site users across five cities, analyzed and visualized data to optimize opportunities for experience enhancement, including service flow diagrams, site maps, data-rich personas and journey maps.
- Achieved outstanding performance remarks from client on usefulness of tools beyond project scope.

SENIOR UX DESIGNER

2017 - 2017

HCL Technologies for Microsoft, Redmond, WA

Interpreted user needs and business requirements into design of Microsoft US Immigration Portal for over 20,000 employees worldwide, achieving praise from users and stakeholders on helping the team meet a top-priority goal.

- Delivered 22+ pages of design on time and on budget, meeting business, usability and technical expectations.
- Integrated efforts with onshore and offshore engineering teams in daily scrum throughout project lifespan.
- · Achieved 100% accessibility compliance according to stringent company guidelines.

CONTRACT UX DESIGNER

2016 - 2016

UTRIP, Seattle, WA

Developed rapid iterations of visuals for value proposition of startup travel website.

 Actualized company-wide creative direction and quickly iterated to innovate 5 mobile and desktop designs.

CONTRACT UX DESIGNER

2016 - 2016

AUTEL ROBOTICS, Bothell, WA

Increased startup's conversions with e-commerce purchasing funnel design. Drove research-based changes for critical design improvements to test 6 points higher than Amazon or Apple in contextual interviews.

EDUCATION

Boston University, Boston, MA

Bachelor of Fine Arts (BFA) Painting

PROFESSIONAL DEVELOPMENT

Certificate in UX Design

General Assembly, Seattle, WA

Certificate in Extended Reality (AR/VR) Design

University of Michigan

CONTACT

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